



Curiosity, Intrigue, and Magical Mysteries

Cub Scouts · Elective · Tiger rank

Name

Started

Completed

Curiosity, Intrigue, and Magical Mysteries is about magic tricks and secret codes. You'll learn a trick, show how it works, and write messages only your friends can crack. It's fun to puzzle and surprise people.

Requirements

Every official requirement, in plain language. Check the official wording when you sign off (scouting.org/cub-scout-adventures/curiosity-intrigue-and-magical-mysteries/). Tips and examples are ideas, not extra requirements.

☐ 1 Learn and practice a magic trick, then share it with your den or family

Tip: Pick a simple card or coin trick from a library book and practice it in front of a mirror before you share it.

Example: Try the "disappearing coin": put a coin on the table, cover it with a cloth, and secretly slide it into your lap as you lift the cloth. Practice until your hands move smoothly, then show your family.

☐ 2 Show your den, family, or adult partner how a magic trick works

Tip: After your trick, show your den the secret and explain how it fools the eye.

Example: After your show, explain the secret: "The coin went into my lap while you watched my other hand. Magicians get you to look where they want." That's called misdirection.

☐ 3 Write your name in a secret code

Tip: Try a simple code, like numbers for letters, and write your name in it.

Example: Using A=1, B=2, C=3, the name MAX becomes 13-1-24. Write your own name in numbers and see if your adult can figure out who it is.

- ☐ **4** Write a message in your code and challenge your den, family, or adult partner to read it

Tip: Write a short message in code and see who in your den or family can solve it first.

Example: Write "MEET AT THE SWING" in your number code and give it to a friend in your den with the code key. Time how long it takes them to crack it.

