



Tiger-iffic!

Cub Scouts · Elective · Tiger rank

Name

Started

Completed

This adventure is all about games: playing them, sharing them, and even inventing your own. You'll play alone, with your family, and with a team. Games teach you to think, take turns, and have fun.

Requirements

Every official requirement, in plain language. Check the official wording when you sign off (scouting.org/cub-scout-adventures/tiger-iffic/). Tips and examples are ideas, not extra requirements.

- ☐ 1 Play at least two different games on your own; one can be a video game

Tip: Play two different games by yourself, like a puzzle and a card game, or one video game your adult approves.

Example: Play a 50-piece jigsaw puzzle by yourself, then play a matching memory game. Tell your adult which one made you think harder.

- ☐ 2 Play a board game or other indoor game with one or more den or family members

Tip: Have a family game night with a board game or indoor game.

Example: Have a family game night with a board game like Chutes and Ladders or a card game like Crazy Eights. Take turns, follow the rules, and help clean up afterward.

- ☐ 3 With others in your den or family, make up a game or change the rules of one you know, then play it

Tip: Make up a new game or change a rule in an old one, then teach it to your family and play.

Example: Change tag into "Shadow Tag," where you're tagged when someone steps on your shadow. Or invent a beanbag toss where each ring is worth different points. Teach it to your family and play.

☐ **4** Play a team game together with your den or family

Tip: Play a team game like kickball or charades with your den or family.

Example: Play a team game with your den, like kickball, charades, or a scavenger hunt in two teams. Help your team decide who does what.